



# Java Technology Binding for the DRMAA API

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# Why Java™ Technology?

- Very popular language
  - Targeting 10 million developers
- Popular in grid computing
  - Well known
  - Network oriented
  - Strong web services support
    - Globus Toolkit 3
    - JAX Pack, Apache, etc.

# How Does It Differ?

- Object hierarchy to hide complexity
- Simplifies error handling
  - Exception hierarchy
- Uses name space scoping
  - No more DRMAA\_\*

# Implementation

- Adaptation of 1.0 DRMAA spec
- Built with API/SPI
  - Uses factory class to abstract vendor implementation
  - Up to vendor how to access DRM
- Default vendor implementation
  - Natively calls DRMAA C binding
- Borrows style elements from other APIs

# What It Is Not

- Finished (**Started**)
- A way to submit Java objects
  - Jobs are still command line
    - `java com.sun.MyClass param1 param2`
  - VM startup overhead
- OGSJ

# Timeline

- 6/03 – Draft API Created
  - 9/03 – Binding Document Created
  - 10/03 – GGF9
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- Depends on C binding
  - C binding depends on spec
  - Spec should be **final**

# Web Services Binding

- Theoretically trivial
  - Java binding -> JAX-RPC -> WSDL Binding
- In reality more difficult
  - Procedural -> OO -> Procedural
  - Better to start with C binding
    - Tools aren't as clean
- Possibly easier to code by hand



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